Table 1.6. Prey phenotype simulation over generations in wild rice environment

	Starting Number		
	20	20	
Generation 1	**Black Beans Eaten**	**White Beans Eaten**	**Beans Eaten** add up the total number of beans eaten by each team member
Team member:			
Team member:			
Team member:			
Team member:			
Total Beans Eaten add up beans eaten by all team members			
Proportion Eaten	/20	/20	
Percentage Eaten			
Total Beans Remaining subtract total beans eaten from starting number			
Reproductive Event double total beans remaining by color. This is the starting number for next generation			

	Starting Number		
Generation 2	**Black Beans Eaten**	**White Beans Eaten**	**Beans Eaten** add up the total number of beans eaten by each team member
Team member:			
Team member:			
Team member:			
Team member:			
Total Beans Eaten add up beans eaten by all team members			
Proportion Eaten	/	/	
Percentage Eaten			
Total Beans Remaining subtract total beans eaten from starting number			
Reproductive Event double total beans remaining by color. This is the starting number for next generation			

Table 1.6. (continued) Prey phenotype simulation over generations in wild rice environment

	Starting Number		
Generation 3	**Black Beans Eaten**	**White Beans Eaten**	**Beans Eaten** add up the total number of beans eaten by each team member
Team member:			
Team member:			
Team member:			
Team member:			
Total Beans Eaten add up beans eaten by all team members			
Proportion Eaten	/	/	
Percentage Eaten			
Total Beans Remaining subtract total beans eaten from starting number			
Reproductive Event double total beans remaining by color. This is the starting number for next generation			

	Starting Number		
Generation 4	**Black Beans Eaten**	**White Beans Eaten**	**Beans Eaten** add up the total number of beans eaten by each team member
Team member:			
Team member:			
Team member:			
Team member:			
Total Beans Eaten add up beans eaten by all team members			
Proportion Eaten	/	/	
Percentage Eaten			
Total Beans Remaining subtract total beans eaten from starting number			
Reproductive Event double total beans remaining by color. This is the starting number for next generation			